ARCHITECTURAL DESIGN 5 - ASLIHAN ŞENEL -collectiveimaginations[re-imagining...]

RULE ONE: Find a place you trust, and then try trusting it for a while. [But do not trust anything %100. Also be boldly and creatively critical.] RULE TWO: General duties of a student - pull everything out of your teacher; pull everything out of your fellow students. RULE THREE: General duties of a teacher - pull everything out of your students.

RULE FOUR: Consider everything an experiment.

RULE FIVE: Be self-disciplined - this means finding someone wise or smart and choosing to follow them. To be disciplined is to follow in a good way. To be self-disciplined is to follow in a better way.

RULE SIX: Nothing is a mistake. There's no win and no fail, there's only make. RULE SEVEN: The only rule is work. If you work it will lead to something. It's the people who do all of the work all of the time who eventually catch on to things. RULE EIGHT: Don't try to create and analyze at the same time. They're different processes.

RULE NINE: Be happy whenever you can manage it. Enjoy yourself. It's lighter than you think. [But if you feel down, use it as a driving force to work. Unhappiness is also a productive mood, as you wouldn't expect]

RULE TEN: We're breaking all the rules. Even our own rules. And how do we do that? By leaving plenty of room for X quantities.

HELPFUL HINTS: Always be around. Come or go to everything. Always go to [the studio]. Read anything you can get your hands on. Look at movies carefully, often. Save everything - it might come in handy later. [Advice: Try to involve into different activities, wether it is related with your studies or not, nothing is irrelevant.]

[RULE ELEVEN: Get help, give help, enjoy working together. Bir elin nesi var, iki elin sesi var. Two heads are better than one.

RULE ELEVEN AND A HALF: Do not think you may know everything. Don't always talk, but learn to listen. When you get the power to talk, distribute it among those others who don't have that privilege. You may be surprised to hear what they have to say.

RULE TWELVE: Love provides a space of attraction beyond language (of words, drawing, ...), love the work you do, love your colleagues, love the studio in order to start working in the first instance. Choose those ones you' d love.

RULE TWELVE AND A HALF: Keep the hope, even if that is the hardest thing to do. Hope gives us drive to continue researching, imagining, and making.

RULE THIRTEEN: Keep communication on, show your work to others to improve its communicability.

HELPFUL ADVICE: We - students, tutors - are all human, with mistakes and feelings. Do
not judge, just communicate and enjoy!]
There should be new rules next week.

* These rules were written by Corita Kent in 1967-8, rule 10 was added by John Cage, text in square brackets were added by the tutor and students of the collectiveimaginations studio. ** For the previous works and **future** theme(will be published by the start of the Fall Term) of the studio: https://

collectiveimaginations.wordpress.com